



TRADING UNITS 2024

Year 9 and 10 Broadening Units

Broadening units are short courses offered by Carmel School to enrich curriculum offerings for students. These units will be generally outside the scope of the Western Australian Curriculum. The courses will be assessed and students' performance and participation will be reported to parents each semester. Performance in the units will be reported as either completing the unit of work – Competent or having not met the outcomes of the unit – Not competent. These units will not contribute to Certificates of Academic Excellence but will contribute the Certificates of Academic Merit.

Students will be asked to complete an online unit selection process for Broadening Units similar to the process for selection elective subjects in Years 9 and 10. Units will only run where there are sufficient numbers and the grid will be developed from the students' selections.

You will receive an email from the Edval system with further instructions about the selection process and timeline.

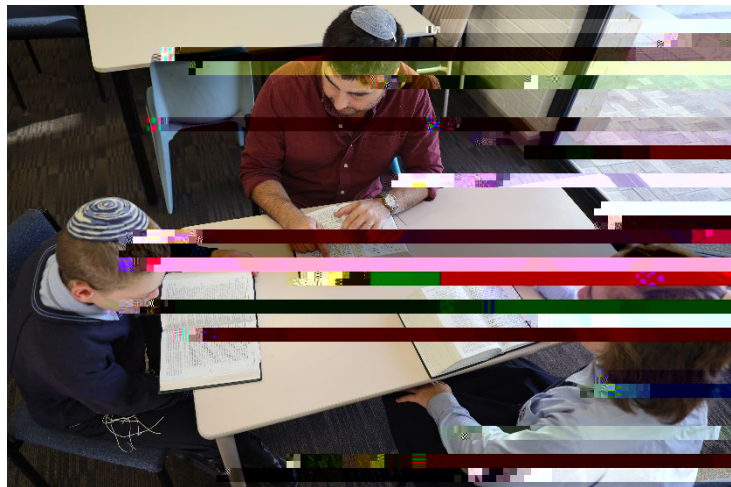
Broadening Unit Offerings

Advanced Jewish Literacy

Duration: first semester or year-long

Unit Description:

In this course, students will explore a range of classic and contemporary Jewish texts. They will further develop literacy in Tanach, Mishnah and Gemara with commentaries. Students will immerse themselves in an array of contemporary issues and practical Jewish laws, through the lens of the Oral Torah. Students will become familiar with the responses of contemporary Jewish authorities as sources with which to answer modern day questions and challenges, including euthanasia, stem cell research, environmental issues, the ethics of artificial intelligence. Consideration will also be given, where possible, to engaging with special projects such as the 'Chidon HaTanach', the International Bible Quiz. Classes will take place (where practical) in the Beit Midrash in order to develop students' familiarity with the learning atmosphere of a Beit Midrash and make good use of the resources available.



Dance

Duration: 1 semester

Unit Description:

This course will focus on hip hop and fosse. Students will learn techniques and style-

Games Design

Duration: 1 semester

Unit Description:

The Games Design course teaches students elements of game design, covering various aspects of both physical and digital game development. Students will learn about game genres and analyse popular games to understand their design choices and player engagement. Students will explore digital, physical, and social game design, including different types of games, rules, and mechanics. Students will complete game projects in the medium of their choosing, giving them insights into game publishing, marketing, documentation, and production processes.